

Flaming Devil

GAME RULES

- This page contains information on how to play this game.
- Please scroll down to read through all topics.

Getting started

- This game is a game for one player - the gameplay of other players does not affect yours. Each game starts when you place a bet and ends when you leave the application.

Playing

- You choose the total bet per round via the "Total Bet" button.
- The minimum bet per round is \$ 0.20.
- The maximum bet per round is \$ 100.00.
- The "Start" button begins a round of play.
- Each round is independent of previous rounds.
- All game outcomes are independent and randomly determined.
- When you start a round, the bet is deducted from the balance you've paid in.
- At the end of a round, the console displays your win, if any.

Win Ways

- Flaming Devil has 5 reels and 243 winning ways.
- Symbols pay from left to right and must be consecutive.

Autoplay

Clicking on "Auto" will bring up the Autoplay-dialogue where you can configure the following options before starting the automatic spins:

- The number of rounds you want Autoplay to be active.
- The loss limit at which Autoplay should stop.
- The win limit at which Autoplay should stop after meeting or exceeding it.
- By clicking "OK", you start the automatic spins with the chosen configuration.
- If "Autoplay" is activated the button label becomes green. Clicking it again stops the automatic spins.
- Autoplay stops automatically when the total bet is higher than your current funds.
- Autoplay stops automatically when a feature is awarded.

Winnings

- Winning combinations and payouts are made according to the payable.
- Symbol payout values shown in the payable are dynamic and change in accordance with the selected bet value.
- All wins start on the leftmost reel and are for combinations on adjacent reels except scatters.
- Only the highest win per way and per Scatter combination is paid.
- Scatter wins and way wins are added.
- The leftmost reel is reel 1, the rightmost reel is reel 5.
- Scatter symbols pay at any position on screen.

Bonus Symbols

- The Bonus, Devil, Coin, Grand, Major, Minor and Mini symbols function as Scatter symbols.
- 3, 4 or 5 Bonus (Scatter) symbols appearing on the reels triggers 10, 15 or 20 Free Games respectively.
- The Wild symbol substitutes for all symbols except for Scatter symbols to help complete winning combinations.
- Wild symbols appear only on reels 2, 3, 4 and 5.

RTP Range

- The theoretical RTP (return to player) value for this game is 94.00 %.
- The theoretical RTP is calculated as total win/total bet over a large number of games played and reflects the prizes awarded by a game as a percentage of all bets made. The actual RTP can vary widely in either direction for a small number of games due to statistical variance.

Connection Loss

- In case you lose your network connection, the game will proceed to complete the current round of play automatically after a delay of 2 hours absence from the game.
- If you reconnect into the game earlier, you are able to continue playing the current round.
- This includes all settings such as number of lines and bet.
- If this round contains multiple spins (e.g. free games feature), the game will determine your winnings based on the game's expected win values.

Malfunction voids all pays and plays.

GAME FEATURES

Devil Collect Feature

- A Devil symbol landing on the reels triggers the Devil Collect Feature.
- All Coin symbols on screen are collected and awarded.
- Devil symbols appear on reels 1 and 5 in the base game, and all reels in Free Games.
- Coin symbols may appear on all reels.
- Coin symbol prize values are x0.5, x1, x1.5, x2, x2.5, x3, x3.5, x4, x5, x6, x7, x8, x9, x10, x11, x12, x15, x20, x25, x50 or x100 and multiply the current Total Bet.
- Blue Coin prize values can be up to x12 Total Bet.
- Orange Coin prize values can be x15 Total Bet and over.

Free Games

- Free Games are played using the same bet as the spin which triggered them.
- Collecting 4 Devil symbols during the Free Games triggers the Free Games Wheel.
- Devil symbols may appear on all reels in the Free Games.
- Free Games can be re-triggered with the Free Games Wheel.
- Mini, Minor, Major or Grand Prize symbols may appear in Free Games.
- Collecting 3 matching Star Prize symbols will award the respective prize.
- The Mini, Minor, Major and Grand Prizes are 10x, 20x, 200x and 1000x Total Bet respectively.

Free Games Wheel

- The Free Games Wheel awards multipliers and additional Free Games.
- The Free Games Wheel multiplier only applies to Devil Collect Feature prizes.
- Possible values that can appear on the Free Games Wheel are: +5, +6, +8 or +10 Free Games and x2, x3 or x5 multipliers.
- The Free Games Wheel is a presentation of a predetermined outcome.

Gamble

- With your current stake, a maximum of \$ 500.00 can be bet while in the gamble feature.
- For higher wins or during autoplay, the gamble feature is not available.

SYMBOLS

The table below lists the winning symbols of this game.



Wild



Bonus (Scatter)



Devil (Scatter)



Orange Coin (Scatter)



Blue Coin (Scatter)



Grand (Scatter)



Major (Scatter)



Minor (Scatter)



Mini (Scatter)



Seven



Bell



Dice



Horseshoe



Cherry



Ace



King



Queen



Jack



Ten



Nine

USER INTERFACE

Buttons

The table below lists the different buttons found in the game and describes their functions.



Start: Start a game round at the current bet level.



Total Bet: See available bet options or press + or - to increase or decrease your current bet.



Max Bet: Set your bet to the maximum available bet.



Auto: Start Autoplay
(for more details on Autoplay see the "Game Rules" section).



Open the menu to access:
The payable, deposit options, settings, replay mode or help screen.
You can find more details on the available menu options below.



In "Settings": Toggle the "Gamble" switch from "Off" to "On" to turn on the option to gamble your winnings during the game.
Gamble: Enter the "Gamble Game" where you can double your winnings with odds of 50:50.
For more details on the Gamble Feature, see the "Game Features" section.



In the payable: Click the arrow buttons to scroll through the payable. Pressing "X" brings you back to the game again.



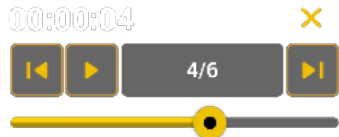
Exit: Exit the game.



Change sound settings (sound & music, sound only or sound off).



Toggle between fullscreen and windowed mode.



In replay mode: Press left or right to step through your last played rounds.
Press the "Play" button to see the complete round again.
When playing on a mobile or tablet, you can move the buttons by dragging and dropping them to the positions you want.

Keyboard Input

The table below lists the supported keyboard shortcuts and describes their functions.



- Space
- Starts a new round.
 - Collects your current winnings.
 - Triggers a fast stop of the running reels.



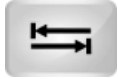
Left Arrow

- Decreases the current bet until the minimum possible bet has been reached.
- Starts the gamble feature when your current winnings can be gambled.
- Chooses the red card during the gamble feature.



Right Arrow

- Increases the current bet until the maximum possible bet has been reached.
- Starts the gamble feature when your current winnings can be gambled.
- Chooses the black card during the gamble feature.



Tab

- Opens the payable.
- Navigates to the next page when pressed while the payable is in view.
- Closes the payable again when pressed on the last page.

Paytable & Info

- The payable lists the symbols, winning combinations and payouts of the game.
- The payable always shows the prizes for the currently selected bet and number of lines.
- It consists of multiple pages which can be accessed by using the arrow buttons.

Replay

- With the replay option you are able to rewatch your previous rounds.
- For an overview about the controls in replay mode find details in the user interface table above.

Help

- This button displays the ingame help.

Exiting the game

- You can exit the game at the end of each round.

VERSIONS

Game Certification

- Game Certification Version: 1.180.0 (1.0.0)

Game Server

- Game Server Build Technology: novoSDK
- Game Server Build novoSDK Version: 1.130.0_2026-02-19_080456

Game Client

- Game Client Build Technology: novoSDK
- Game Client Technology: HTML5 Desktop
- Game Client In-Game Help Date: 6 March 2026

Manufacturer and Supplier

- Manufacturer: Greentube GmbH
- Supplier: Greentube GmbH